## The Fundamental Principles of Analytic Design

From Edward Tufte's [Beautiful Evidence] 2006: 126-139 The purpose of an evidence presentation is to assist thinking.

- 1. Show comparisons, contrasts, differences
- 2. Show Causality, Mechanism, Structure, Explanation, systematic structure
- 3. Multivariate Analysis + Show more than 1 or 2 variables
- 4. Completely Integrate words, numbers, images, diagrams
- + /whatever it takes to explain something/

5. Documentation + Thoroughly describe the evidence. Provide a details title, indicate the authors and sponsors, document the data sources, show complete measurement scales, point out the relevant issues

## 6. Content Counts Most of All

+ Analytical presentation ultimately stand or fall depending on the quality, relevance, and integrity of their content.

+ The content principle points to priorities in analytical design work: this is a content-driven craft, to be evaluated by its success in assisting thinking about the substance... Not decoration, not production technology. The first question is /What are the contentreasoning tasks that this display is supposed to help with?/ Answering this question will suggestchoices for content elements, design architectures, and presentation technologies.

(Edward Tufte / Beautiful Evidence/ 2006: 126-139)

## Content of "English Conversation"

4)As I watched these six human beings stare earnestly at each other across what seemed to be an impenetrable wall and repeat these sentences, the whole scene took on a surrealistic quality. How many hours, I wondered, have been spent in this country examining and reexamining the fabled American Drug Store and the legendary Real American Hamburger? It is embarrassing enough to have the impoverishment of one's country's culture flaunted before people who have reason to know what true culture looks like, especially when there are so many other things in the world so much more worth talking about. But when one begins to suspect that perhaps the students are not repelled by the descriptions of America's cultural wasteland, that perhaps it is precisely these endless accounts of trips to the drugstore, the supermarket, the drive-in movie, and the hamburger stand that attract students to "English Conversation" schools, then the situation becomes truly humiliating.

5)Unfortunately, however, few American teachers actually feel humiliated. While English teaching does not have the reputation among the foreign community here of being especially rewarding work, it is considered to be relatively easy money. While there are a few teachers who try to do their job conscientiously, it is generally accepted this isn't necessary. All that is really required is to be present in the class and to talk about something or other. All the complex ethical problems are resolved by assuming an attitude of cultural superiority. The unspoken assumption of most of these teachers is that being in the presence of an American for an hour a week is in itself a privilege worth paying for. Douglas Lummis / English Conversation As Ideology/ 1976 http://www42.tok2.com/home/ieas/Douglas-English.conversation090709.pdf

4)この六人の人間が、滲透不可能な壁のごときものを隔てて、一生懸命に見 つめあい、かくの如き 文章をくり返しているさまを見ていると、この全体の シーンはシュールレアリスティックな性質を帯びて きた。いったい全体、何 時間というもの、この国では、虚構のアメリカの薬屋と、伝説的ともいえる 「本もの」のアメリカン・ハンハーガーを調べ上げて時間を費やすのだろう か。この世の中には話すのに価 することがまだまだあるというのに、本当の 文化がどんなものか知る理由を持っているはずの人びと の前で、自国の文化 の貧困をさらけ出さねばならないというのは、まったく充分に当惑ものであ る。けれども、その学生達はこのアメリカの文化的荒地の描写に反駁するど ころか、薬屋、スーパー・マーケット、ドライブ・イン・ムービー、ハンバ - ガー・スタンド等々への数限りない訪問の描写こそ彼らを英会 話学校にひ きつけるのではないかと、ひとたび思いいたった時に、その状況は真に屈辱 的となるのだ。5)しかしながら、残念なことに、ほとんどのアメリカ人教 師は、実際に屈辱を感じないのである。外国人の仲間のうちでは、英語を教 えるのはとくにやりがいのある仕事とはされていないで、比較的に簡単な金 儲けの方法とされている。数少ない先生がこの仕事を良心的に行おうと努力 してはいるが、その努力は一般的にいって必要ないものとされている。何が 必要であるかといえば、ただクラスに出席して何かしゃべっていればよい、 というのである。あらゆる道義上の複雑な問題は、文化的優越の態度をとる ことで解決される。口に出してこそいわないが、たいていの先生達は、アメリカ人がいるところに一週間に一時間同席することは生徒たちにとってそれ だけでお金を払うに足る特権である、と思っ ている

ダグラス・ラミス「イデオロギーとしての英会話」http://www42.tok2.com/ home/ieas/dauglas.lummis.english.conversation.as.ideology.in.japanese.090701.pdf





http://www.englishthroughpictures.com/

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Book

Learning

Good Good

Teaching Method

: http://www.gdm-japan.net/

**Product Placement** 

/Impact Intro/ 1997: 21

Children's alleged sophistication about media and marketing is also used as a justification for product placement - the growing trend of embedding products as props and backgrounds in movies, television shows, and video games. Product placement has even led to such spin-offs as books for babies that look just like a Froot Loops box or a package of M&Ms. Commenting on the latter, Julie Halpin, CEO of the Geppeto Group, portrays such books as a marketing tactic with benefits for all: "For the marketer it's creating affinity for the brand. For parents, the kid is learning to count. There's no downside." Really? When childhood obesity is a major public health problem, it's hard to see that inculcating babies with an affection for candy, or sugared cereal, is so benign. And while there are laws prohibiting product placement on television programs directly targeted to children, there are no similar laws regarding films for young audiences, which is why, for example, the popular 2001 film Spy Kids contained an advertisement for McDonald's disguised as a plot point. (Susan Linn / Consuming Kids/ 2004: 26-27)

